

## [Game Edit Installation.](#)

Game-Edit and Game-Edit Install is -

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## Installation.

To install Game-Edit enter the directory you want Game-Edit to be located in, then enter a name for the program group.

To start installation press INSTALL button.  
This will create directories and copy files to your disk.  
Then a group is added to the program manager.

To cancel installation press CANCEL button.  
This will end the install program.

Cancel might not always work if you have started the installation, and there might be some parts of program left on the disk if you cancel during installation.

To remove the program, delete the group from program manager and the directory from disk. All files are located under the same directory except the program manager group file.

The installation-files are divided up on several disks as stated in 'install.ini'. If you are installing from hard disk you can put all installation-files in the same directory.

## Legal info.

MazeCraft Software is the Trademark of Bo Ljungberg and Patrik Alm.

MazeCraft is shareware.

Patrik Alm and Bo Ljungberg holds the exclusive copyright to this program and all other rights.

This software is provided "AS IS" and the authors makes no warranty of any kind, expressed or implied, including without limitation, any warranties of merchantability and/or fitness for a particular purpose. The user must assume the entire risk of using the program.

In no event will the authors be liable for incidental, consequential, indirect or other damages including any lost profits or lost savings arising from the use of, or inability to use the software even if the authors has been advised of the possibility of such damages, or for any claim by any other party.

This licence is governed under international law.

This licence agreement is for 30 days only and you must register MazeCraft if you wish to use after 30 days.

### Order

The sale of additional maps which work with MazeCraft is prohibited and violates the copyright of this game.

You may distribute your own maps if you don't charge anything for them.

We encourages you to distribute this program under the following terms:

You may only distribute the install program and it's files unmodified, without adding or deleting any files.

No files may be tampered with.

You identify Patrik Alm and Bo Ljungberg as the authors of this program in any documentation or descriptions you produce.

No price or other compensation may be charged for this software package. A distribution fee may be charged for the cost of the packaging, shipping and handling as long as the total does not exceed US\$10.00.

## Source

### Source Code for sale!

You can buy the complete Source Code that was used to compile this version of MazeCraft. The code is written with Borland C++ 4.52 compiler using Borland OWL.

The code is not written to be easy to understand. At first we had plans of releasing a game but lack of time and money ended that. Now we release the program as Shareware and sell the code "as is", which means that what you see is what you get. We have not hidden any part of the program in private unreachable libraries.

Buying the code is a unique opportunity if you want to learn how to make a 3D-game for Windows 95. It's a HUGE project containing more than 350 source files and is therefore not easy to understand. It's sparsely commented and documented. Some parts are a bit messy.

It's written in Objectoriented C++ and inline Assembler.

You agree to the following licence agreement if you buy the code.

This software is provided "AS IS" and the authors makes no warranty of any kind, expressed or implied, including without limitation, any warranties of merchantability and/or fitness for a particular purpose. The user must assume the entire risk of using the Source Code.

In no event will the authors be liable for incidental, consequential, indirect or other damages including any lost profits or lost savings arising from the use of, or inability to use the software even if the authors has been advised of the possibility of such damages, or for any claim by any other party.

We don't provide support of any kind.

We guarantee that the Source Code supplied is the one used to compile the MazeCraft shareware program and could be compiled on our computers with Borland C++ 4.52 and Windows 95, no other programs needed. We will not refund you or take any responsibility if you can't compile, use or understand the Source Code.

The Source Code may only be used for personal educational purpose. You may develop your own Software based on our ideas but you may not duplicate any part of our Source Code.

In any application which is based on the MazeCraft Source Code you must clearly state that it's based on the MazeCraft Source Code and where it can be bought.

With the exception of what is mentioned above you may not otherwise use the Source Code, or any part of the Source Code for commercial gain.

Under no circumstances shall you distribute, reproduce or publish any part of the code in any way.

The licence is personal and you may only install the Source Code at one computer at any time.

**Borland C++** and **OWL** is TradeMarks of Borland International, Inc.  
**Windows 95** is TradeMark of Microsoft Corporation.

## Registration.

This licence agreement is for 30 days only and you must register MazeCraft if you wish to use after 30 days.

Instead of giving you a restricted Demo we gave you the full version. We hope that you'll repay this kindness by register the software.

Registration:

Send US\$ 30.00

Source Code

Send US\$ 300.00

3.5 inch 1.44 Mb disk only.

Payment must be in US\$.

Send

**cash**

**check**

**money-order**

**transfer by Giro or SWIFT.**

Checks must be payable to Bo Ljungberg and guaranteed by a well known bank.

Address: Bo Ljungberg  
Box 26  
686 21 Sunne  
SWEDEN

Giro: 608 62 17 - 4, SWEDEN

SWIFT: Postgirot Bank  
Sweden International  
Stockholm

SWIFT-address: PGSI SE SS

Account: 608 62 17 - 4

e-mail: bo.ljungberg@sunne.mail.telia.se

View ORDERFORM.

MazeCraft Orderform.

Name: \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_

Zip: \_\_\_\_\_

Country: \_\_\_\_\_

Phone: \_\_\_\_\_

## Hardware Requirements.

To use this program you must have:  
Windows 95 or higher (Win32S).  
10 MB available disk space.  
8MB memory.





